

## **Business Needs**

- Typical Business Information System consist of numerous services and applications, that are supposed to work together in order to deliver positive business results
- When business grows, information systems that empowers it cannot easily grow as well (demanding unpredictable costs in time and money)
- Companies that can effectively use it IT systems to adopt the changing business conditions will gain significant competetive advantage

"Today enterprises are faced with the challenges of time-to-market, data distribution, application integration and business flexibility in the context of loosely-coupled distributed systems encountered in multi-organization environments over the Internet."

For enterprises, crucial issue is how to integrate applications, not whether to integrate!



# **Known problems**

In enterprise, different applications need to exchange data and information between them, wich generate variety of problems.

Often, business applications communicates only via direct access to database, which allow them to skip business logic rules (if they are not implemented with stored procedures and functions on database server)

### **Question: HOW TO INTEGRATE DIFFERENT...**

- Operating systems?
- Programming languages?
- Application platforms
- Database management systems (DBMS)?

#### **Question: HOW TO...**

- Increase flexibility?
- Decrease costs of ownership?

# **Distributed Applications**

"Distributed applications are programs that run on more than one computer and communicate through a network, or at a single machine. Some distributed applications are actually two separate software programs: the back-end (server) software and the front-end (client) software."

Indiana University Information Technology Services

## Ingredient needed for Integration:

Messaging infrastructure to allow different systems to communicate through a shared set of interfaces

## **Synchronous or Asynchronous Communication?**





**Remote Procedure Call communication** 

- Remote objects and RMI

Scenario 1.

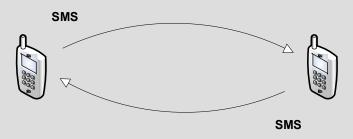
#### ::characteristics::

- server blocks client until response is sent
- easy testing and debuging
- no need for middleware software
- all processing resources and network must be up and running

#### ::characteristics::

- communication less sensitive to network unavailability
- communication mechanisms assures safe message delivery
- platform independent
- need middleware software

#### **Example: Asynchronous Communication**



#### **Message Oriented Communication**

 Communication based on MOM (Message Oriented Middleware)

Scenario 2.



## What is Middleware Software?

"In a distributed computing system, middleware is defined as the software layer that lies between the operating system and the applications on each site of the system"

ObjectWeb consortium

(http://consortium.objectweb.org)

- The concept of middleware appeared as networked systems became increasingly dependent on sophisticated protocols and architectures.
- It is an area of computer systems architecture that gained wide recognition from about 2004 onwards..

# **Object Oriented Middleware**



# Object Oriented Communication is based on RPC:

- A Remote Procedure Call (RPC) is a protocol that allows a computer program running on one computer (host) to cause code to be executed on another computer
- When the code is written using object-oriented principles, RPC is sometimes referred to as remote invocation or remote method invocation.

#### Examples of RPC oriented protocols:

- CORBA (Common Object Request Broker Architecture)
- Microsoft **DCOM** (Distributed Component Object Model)
- **RMI** (Java Remote Method Invocation).

#### ::characteristics::

- telephone like communication (synchronous)
- programmers
  need to have
  specific knowledge
  to create distributed
  application
- simple and easy to use exception handling
- request/response communication

# **Message Oriented Middleware**



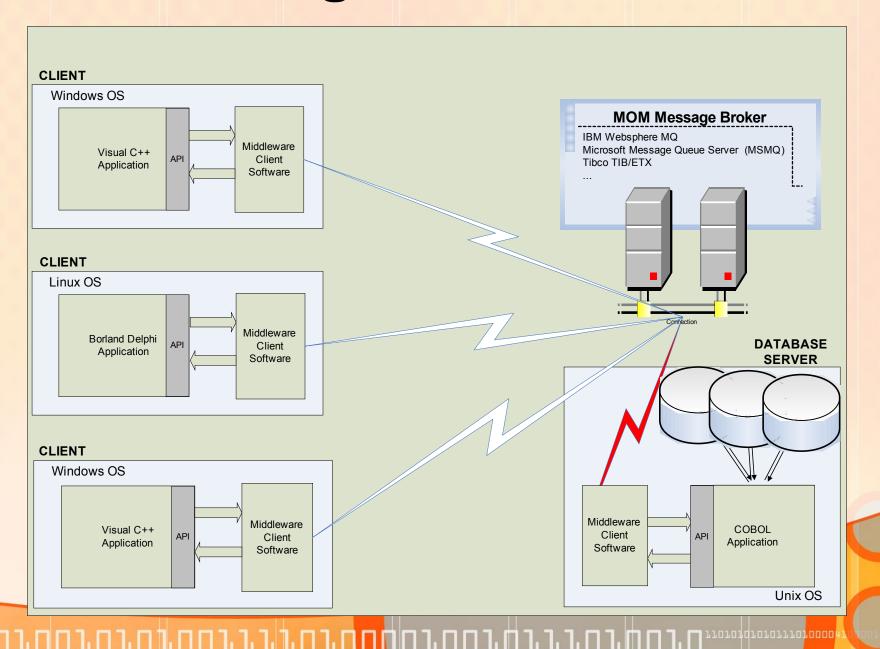
The primary advantage of a message based communications protocol is the ability to store, route or transform the message as it is being delivered.

## Characheristics:

- Storage: persistent; non persistent
- Transformation: message format transformation with message transformation tools
- Routing: unicast; broadcast, multicast

# **Data Exchange Based on MOM**





## **MOM ADVANTAGES**



# MOM (Message Oriented Middleware) utilizes some great improvements over traditional (RPC) application integration strategies:

- Simple Application Development model
- Communication less sensitive to network unavailability
- Communication mechanisms assures safe message delivery
- Easy integration of independent and different computer platforms (Linux, Windows, Macintosh OS..)
- Fault-tolerant communication applicable to long geographic distances
- Messages can be prioritized and load-balanced
- Less data overhead in communication (lower cost)
- Less demanding design on communication system (works well on slower network connection)
- Messaging integrates heterogeneous systems without sacrificing flexibility

## **MOM DISADVANTAGES**

- lack of standard (all the major vendors have their own implementations, each with its own API and management tools)
- Sometimes, messages cannot easily represent data to exchange between hosts
- Commercial middleware software can be pricey
- MOM client software must be installed and configured on every client machine (more human labor required)

## WHEN TO USE MOM?

- What are our application-to-application latency requirements?
- Do we need fault tolerance if a node or network fails?
- What kind of service are we supporting with MOM:
  - Peer-to-peer? Client-server? One-to-many?
- Do we need to connect applications hosted on different platforms, and written in different programming languages?
- Will extra component in the architecture (MOM) generate problems?

## **Products and Vendors**



## Comercial software

- IBM WebSphere MQ
- Microsoft Message Queue Server (MSMQ)
- Oracle Advanced Queuing (AQ)
- BEA Systems MessageQ
- Arjuna Messaging
- •

## Open source software

- ObjectWeb JORAM
- Open Source Message Queue (OSMQ)
- •

# **:: CONCLUSION ::**



Good Message Oriented Middleware implementations provide a high-level applications interface, quality of service guarantees, and a host of services such as security, message queuing, and directory support that are necessary for "industrialstrength" distributed communications.