## One-way Delay Measurement Using NTP Synchronization

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### **One-way Delay**

- theory (RFC 2679): difference between time of last bit of packet "on-wire" at receiver and first bit of packet "on-wire" at sender
  - requires specialized HW
  - reflects OWD at physical layer
- practice: OWD = Tr Ts
  - Tr ..... timestamp of packet receiving
  - Ts ..... timestamp of packet sending
  - OWD measured at application layer
  - Ts might be included into packet -> only one packet
- problem: time synchronization at both sites

## Methods of Synchronization

- external time source
  - receiver of time information (GPS, DCF, Loran-C, WWV)
  - atom clock (cesium, rubidium)
  - exact, high accurate ( μs order)
  - expensive, not scalable, external system installation
- synchronization via network (NTP)
  - NTP server
  - cheap, scalable
  - sensitive to network parameters
  - lower accuracy, difficult to estimate real accuracy

#### Algorithm of NTP



$$\delta = (t3 - t0) - (t2 - t1)$$

$$\theta_0 = ((t1 - t0) + (t2 - t3)) / 2$$

$$\theta_0 - \delta/2 \leq \theta \leq \theta_0 + \delta/2$$

- symmetrical delay assumed
- uncertainty  $\leq$  half of round-trip delay

## Sources of NTP Inaccuracy

- internal origin
  - locked loop phenomenon
  - system reports as known offset can be used for correction
- filterable external origin
  - jitter of propagation delay
  - asymmetry in delay due to accidental network load
- unfilterable external origin
  - asymmetry in delay due to long time network load
  - asymmetry in routing

# **Configuration for High Accuracy**

- multiple NTP servers
  - higher robustness
  - Selection and Clustering algorithm
  - accuracy decreased by several milliseconds
- one NTP server
  - vulnerability
  - high accuracy
- default polling interval
  - self-adjusted: up to 1024 s
- explicit polling interval
  - best accuracy: 16 64 s

#### OWD Measurement Setup I + II





### **Measured Values**

- Ts timestamp of packet sending (from application)
- Tr timestamp of packet receiving (from application)
- Os offset of sender clock (reported by NTP)
- Or offset of receiver clock (reported by NTP)
- Ps exact offset of sender clock (PPS capture log)
- Pr exact offset of receiver clock (PPS capture log)

### **Calculated Values**

- Raw one-way delay obtained from CRUDE log OWD\_r = Tr - Ts
- One-way delay corrected by estimated NTP offsets
  OWD\_n = Tr Or (Ts Os)
- Exact one-way delay calculated from GPS time OWD\_e = Tr - Pr - (Ts - Ps)

#### Results (setup I)



green - exact OWD red - measured OWD

red - recalculated OWD

#### Results (setup II)



green - exact OWD red - measured OWD

red - recalculated OWD

#### Results (setup IIa)



green - exact OWD red - measured OWD

red - recalculated OWD

### **OWD Measurement Setup III**



#### Results (setup III)



B -> A (via TELIA)red: measured OWD (about 28ms)green: exact OWD (about 37 ms)



A -> B (via GEANT) red: measured OWD (about 28ms) green: exact OWD (about 20 ms)

### Conclusions

Setup I (local NTP server in each site of measurement)

- recalculation of OWD improves accuracy
- robust, estimated error in the order of 100 us
- assumed low offset between both NTP servers
- well suitable for OWD measurement

Setup II (one common NTP server)

- accuracy depends on NTP server position
- estimated error less than 1 ms (symmetric routing)
- careful setup of ntpd necessary (differs from default)
- suitable for OWD measurement

### Conclusions (cont.)

Setup III (one NTP server, asymmetric routing)

- stable asymmetry in OWD can not be detected
- mean value of measured OWD in both directions is the same
- estimated error of measurement is one half of the asymmetry
- quite unsuitable for OWD measurement

# Suggested NTP configuration

- never use multiple NTP servers per box of measurement
- careful selection of NTP server
  - symmetric path between NTP server and site of measurement
  - low RTT between NTP server and site of measurement
  - high and long time stability of NTP server
  - high accuracy of NTP server (stratum-1 or stratum-2)
- adjusted polling interval
  - example: server <NTP server> minpoll 6 maxpoll 6

# Thank you