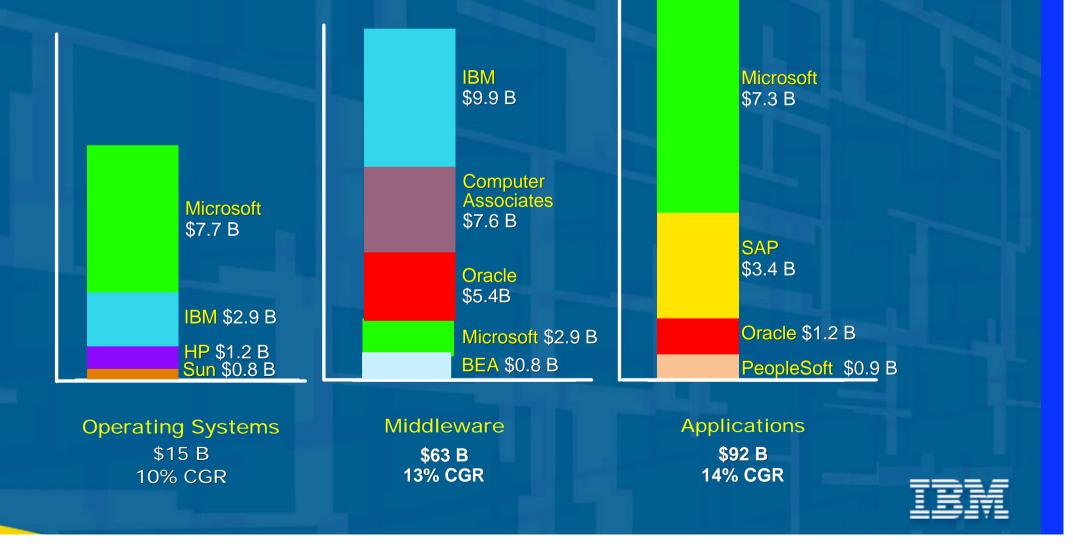
# Enabling the minds of e-business

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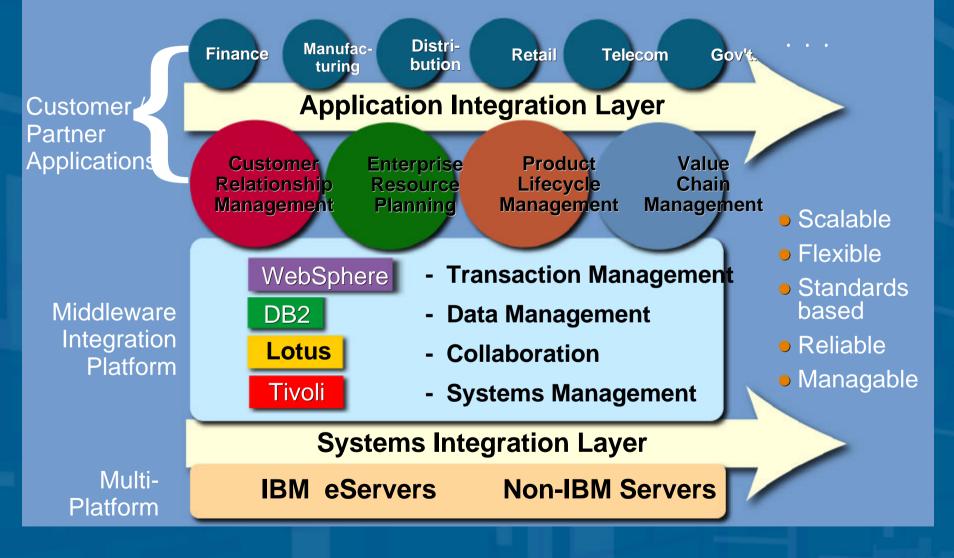
Zoran Kezman Manager of SW Group IBM South East Area / CEMA zkezman @ hr.ibm.com

### IBM's position within SW industry Our market focus

# Total Software industry (2002) = \$84.3B, 8% CAGR

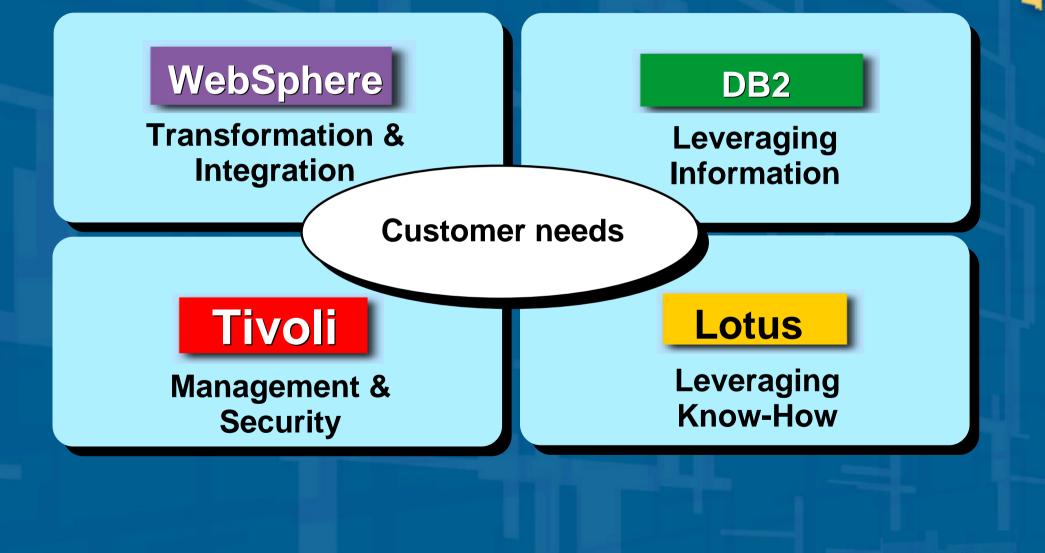


## BM Software Strategy Middleware integrates e-business solutions





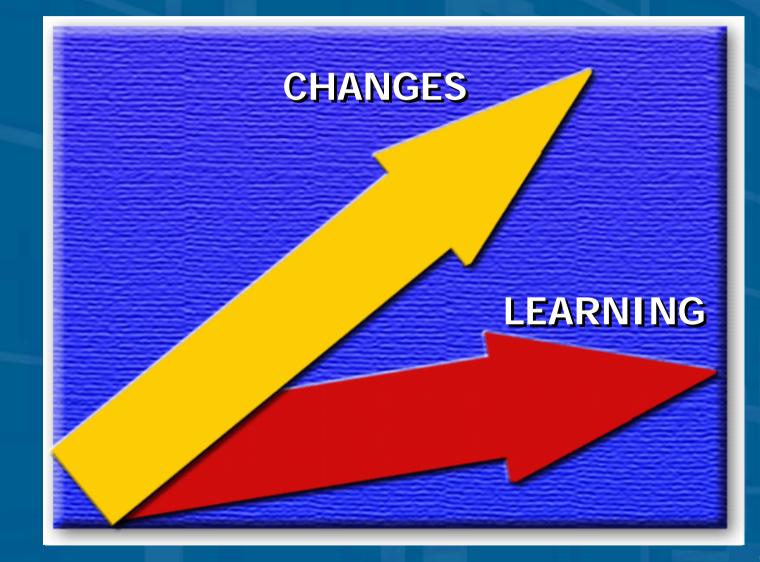






# "Knowledge gap"

Rate





### Time

## "Knowledge Gap"

What we know

Inability to find information and experts
Substantial intellectual rework

### What we need to know



## **Bridging the Knowledge Gap**

What we know



#### What we need to know



## "Enabling the minds of e-business"

## e-learning

# Messaging & Collaboration

Knowledge management



## Lotus Learning Space

#### e-Learning delivery

- Self-paced: Web or file based contenty
- Real-time: Virtual classroom
- Collaborative: Discussions

#### Flexible learning management

- User administration
- Enrollment
- Tracking and Assesment
- Reporting

Learn wherever, whenever, in a most suitable way

## Collaborative

**Realtime** 

**Self-paced** 

# **IBM Mindspan solutions**

Planning		Creating	Deploying	
Mindspan	Mindspan	Mindspan	Mindspan	Mindspan
Planning	Design	Content	Technologies	Delivery
Delivery Selection Workshop Performance Consulting Educational Strategy	Instructional Design Performance Measurement & Certification Infrastructure Evaluation Technical Design Learning Management & Integration Planning	Custom Content Development Web Lecture Services IBM and Off-the-Shelf 3rd Party Content	Lotus LearningSpace 5.0 - Core Module - Collaboration Module Lotus LearningSpace Forum 3.5 Integration/Infrastructure Services Lotus LearningSpace Quickstart Authoring Tool Suites Migration Services	Learner Support Services Hosting Services Outsourcing

## e-learning Success in 2001.

### Market Leadership

- 750 new customers -- 2X nearest competitor
- > 4 M seats of LearningSpace installed worldwide
  - 1.1M sold in 2001

Industry Penetration - Strong demand in key industries worldwide for e-learning solutions, including:

- 7 of the top 10 US airlines
- 7 of the top 10 US telecommunications companies
- 7 out of top 10 worldwide automotive manufacturers
- 6 of the top 10 worldwide commercial banks
- 4 of the top 5 US insurance companies
- 3 out of the top 5 worldwide diversified financial institutions
- 3 out of the top 10 US pharmaceuticals
- 3 out of the top 10 US securities firms



# **IBM 4-Tier Learning Model**

Learn from Co-Location	Face-to-Face Learning	
Get together, Build Communities & Relationships, Live it, Do it	Learning Labs, Classroom, Mentoring, Role Playing, Coaching, Case Studies	Face-to-Face
Learn from Collaboration	Collaborative Learning	
Discuss it, Practice it with Others	Live Virtual Classroom, e-Labs, Collaborative Sessions, Realtime Awareness, Live Conferences, Teaming	Collaborative
		Contract of Contra
Learn from Interaction	Interactive Learning, Simulation, and Games	Multimedia
Examine it, Try it, Play it	Interactive Learning, Simulation, and Games CBT/WBT Modules, Self-Directed Learning Objects, Interactive Games, Coaching & Simulations	Multimedia
	CBT/WBT Modules, Self-Directed Learning Objects,	Multimedia
Examine it, Try it, Play it	CBT/WBT Modules, Self-Directed Learning Objects, Interactive Games, Coaching & Simulations	Multimedia

